

# Quarkus event-driven non-blocking coding

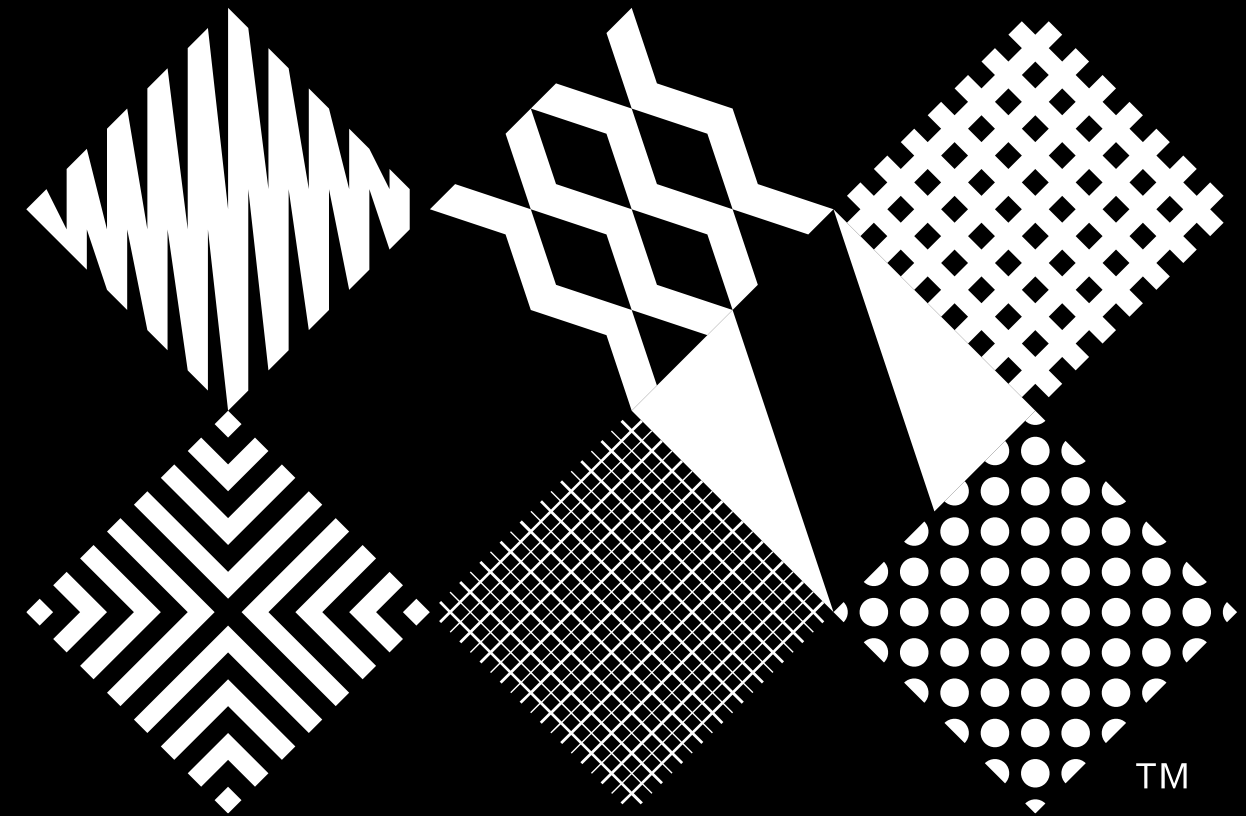


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JavaCRO 2022, Autumn  
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# Your presenter



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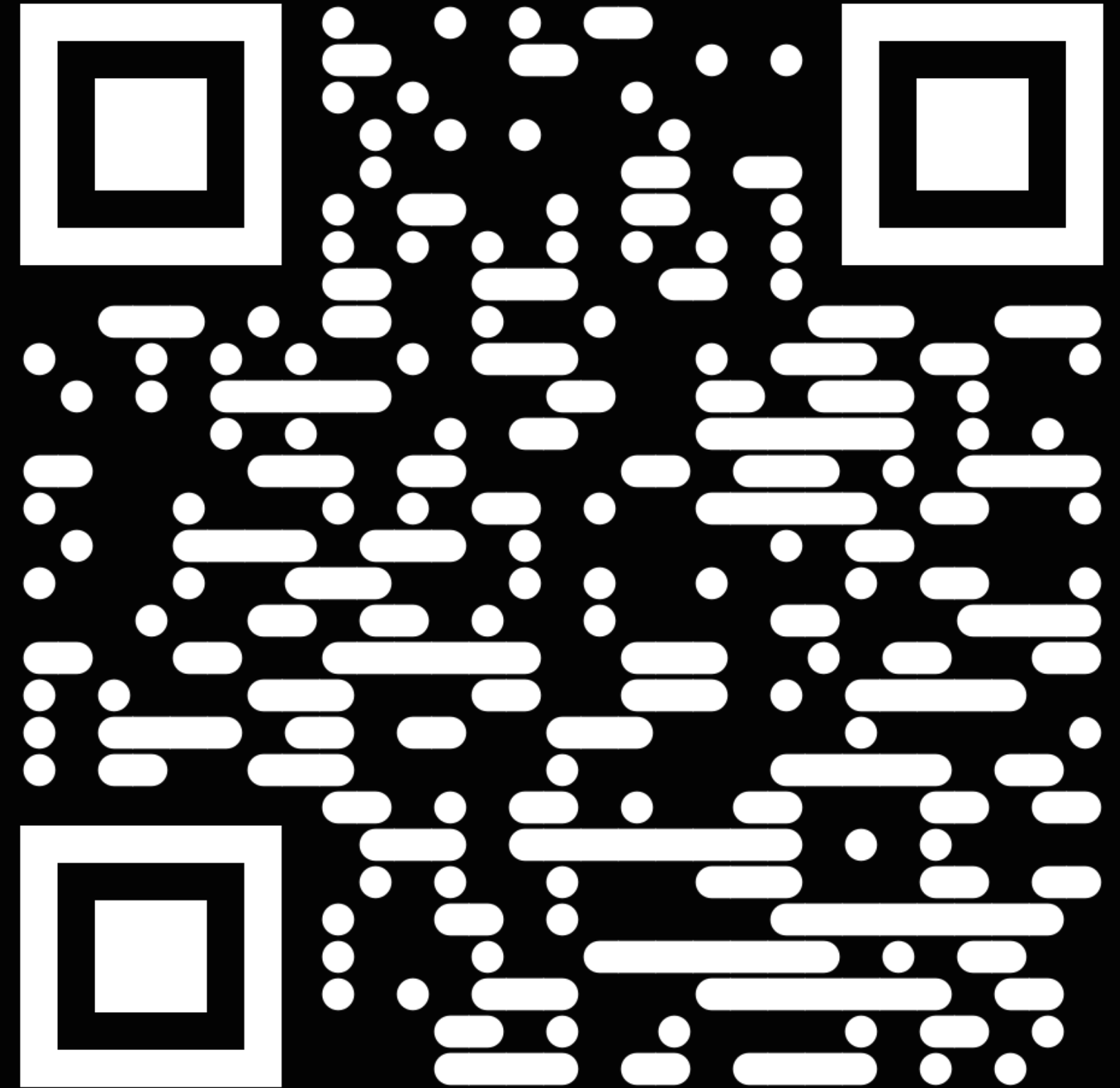


# Our agenda

- 1) Quarkus
- 2) Mutiny
- 3) Implementation
- 4) Code example
- 5) Performance tests
- 6) Q&A



Quarkus.io  
SUPERSONIC  
SUBATOMIC  
JAVA



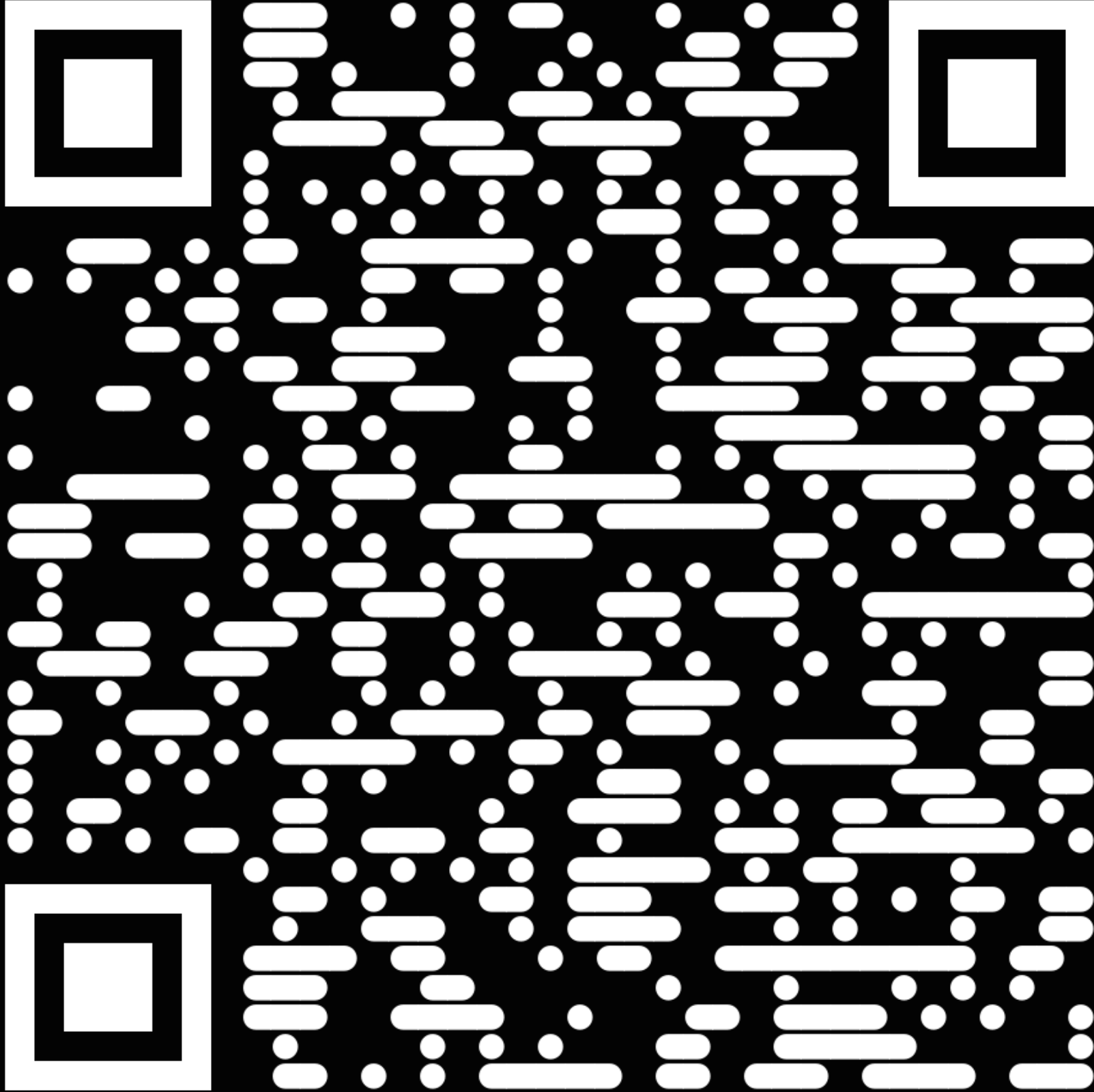


# Why?

- 1) Container first
- 2) Imperative ♥ Reactive
- 3) Kube-Native
- 4) Developer Joy



Smallrye.io  
Mutiny





# Mutiny

## Async for Bare Mortal

### Observing events

```
on{event}()
    .invoke(ev → println(ev));
```

### Transforming item

```
onItem()
    .transform(item → ....)
```

### Sequential composition

```
Uni<String> uni1 = ...
uni1
    .onItem()
    .transformToUni(item ->
        asyncAction(item));
```

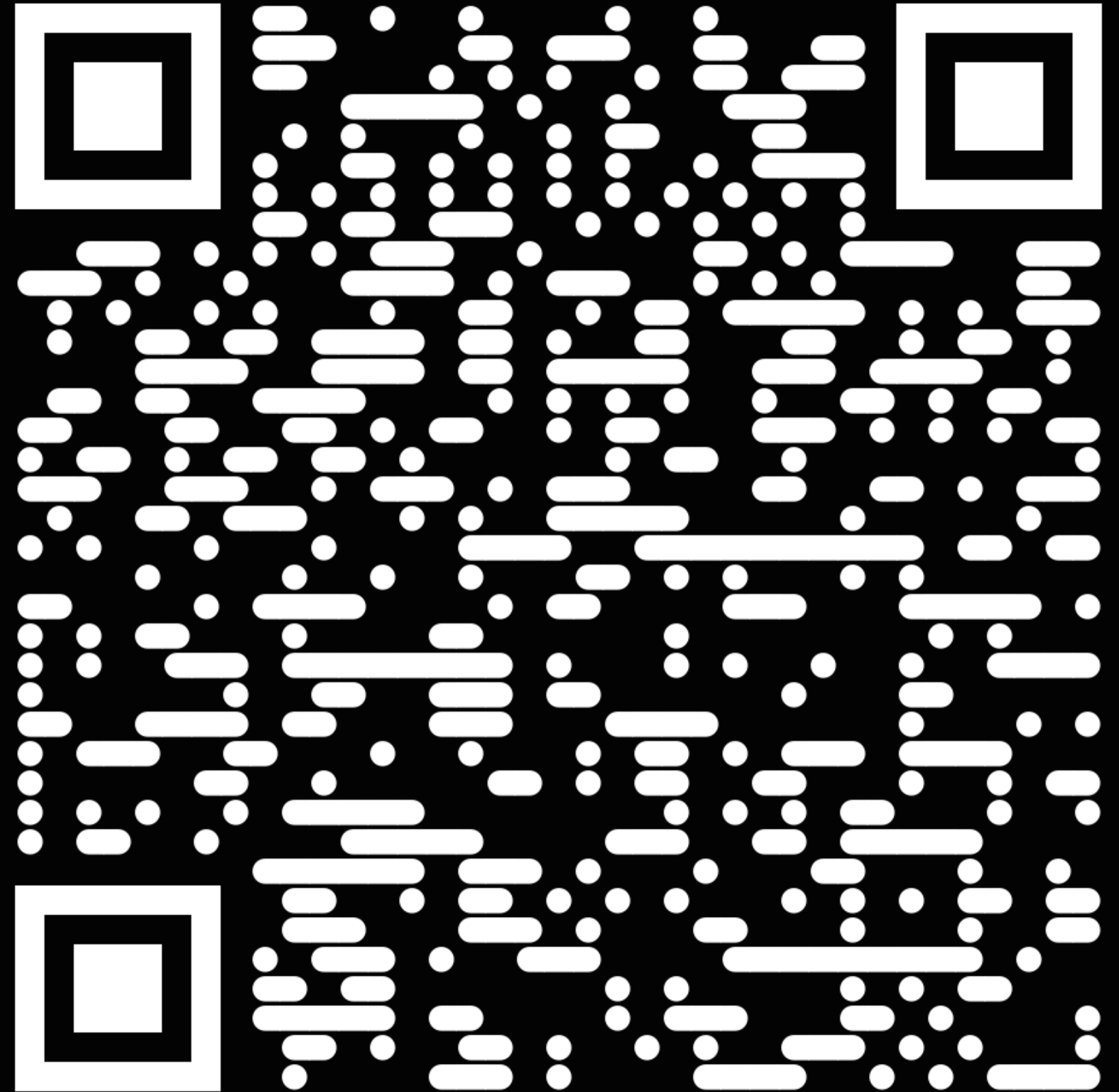
### Failure handling

```
Uni<String> uni1 = ...
uni1
    .onFailure()
    .recoverWithItem("fallback");
```

```
Uni<String> uni1 = ...
uni1
    .onFailure()
    .retry()
    .atMost(5);
```

# Implementation

## Source code





# Implementation

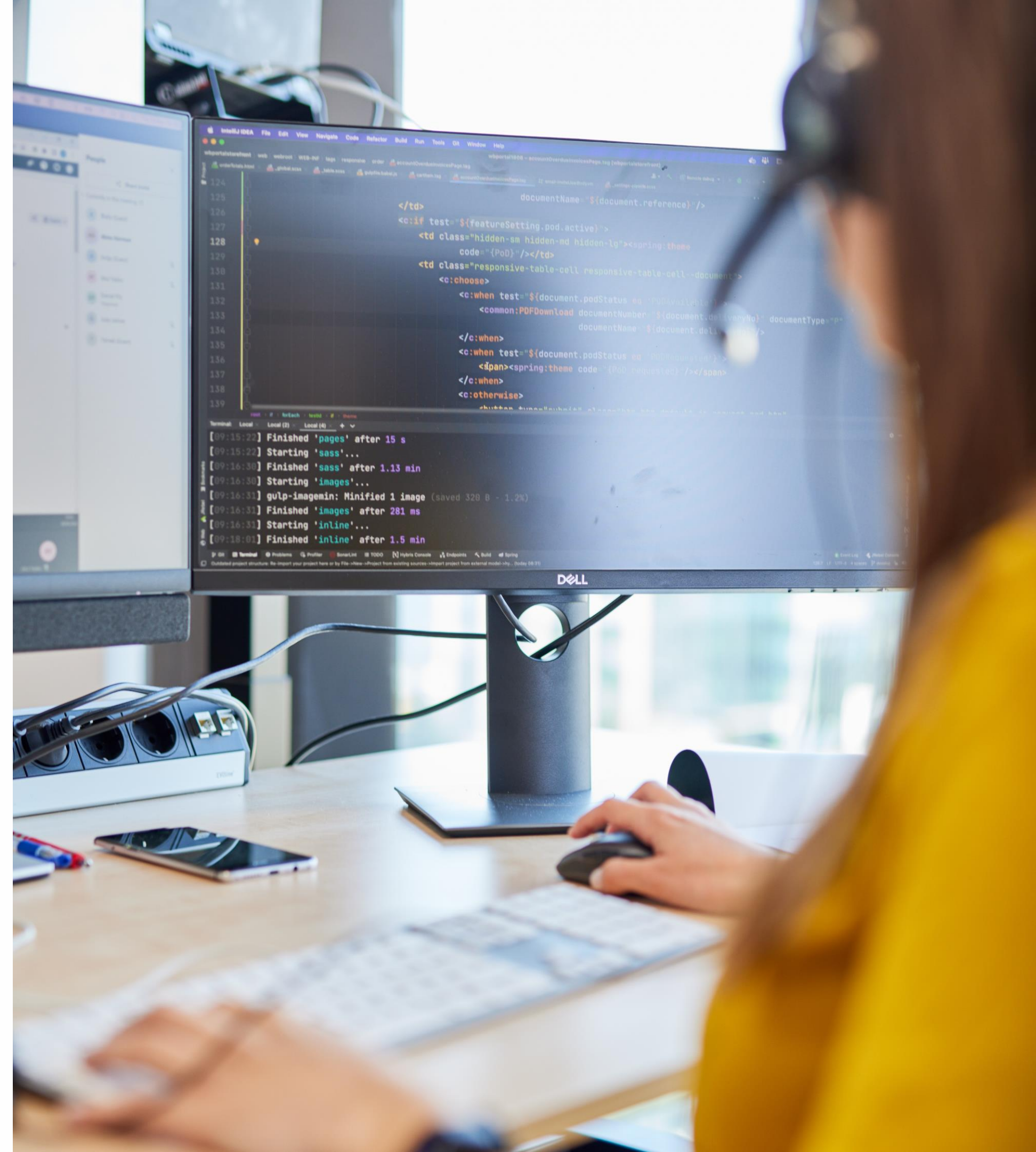
## TO-DO list

### 2 CRUD applications

- Reactive (Mutiny)
- Non-reactive

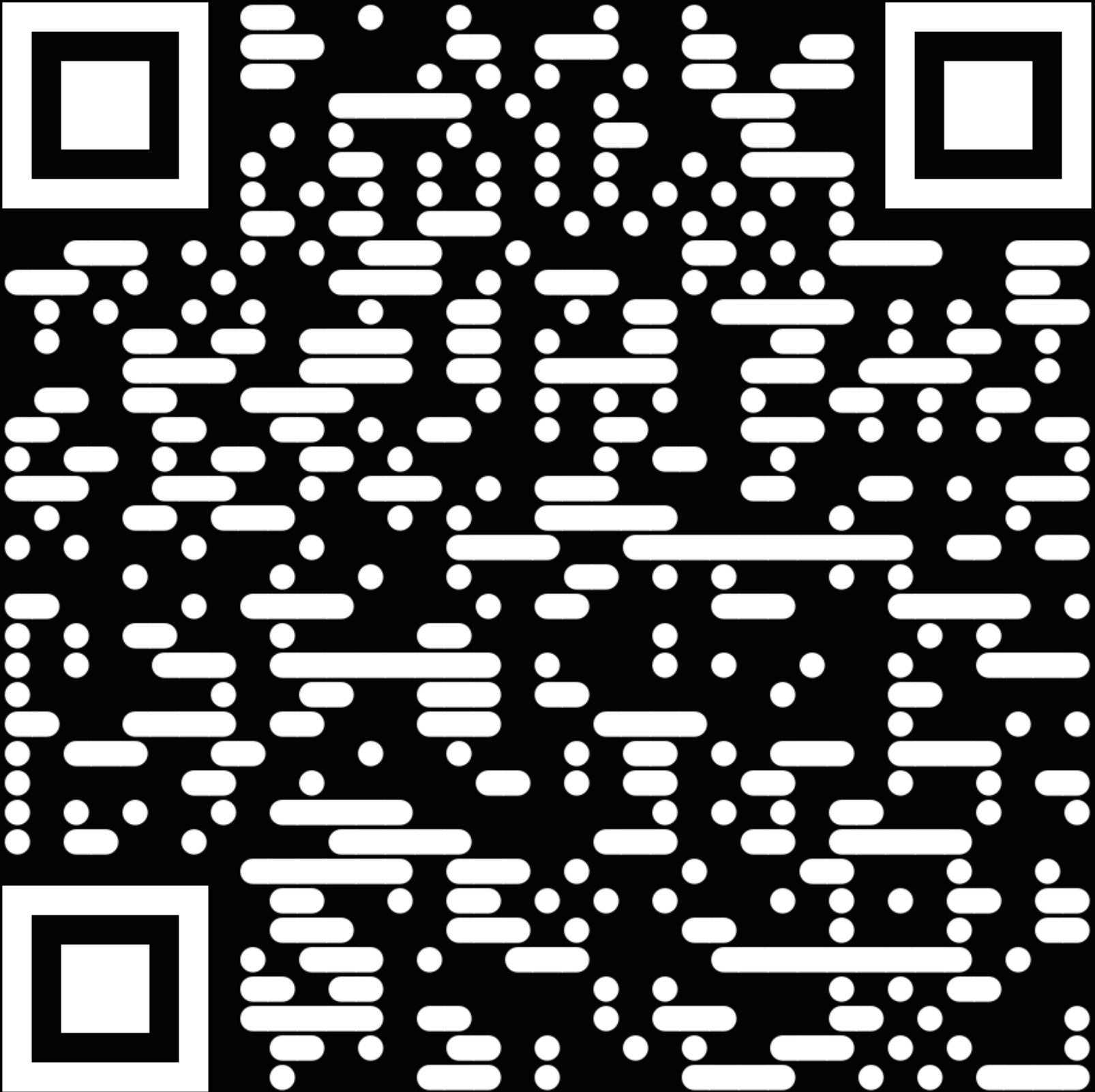
### JVM vs Native vs Native micro

### Jmeter attacking with requests



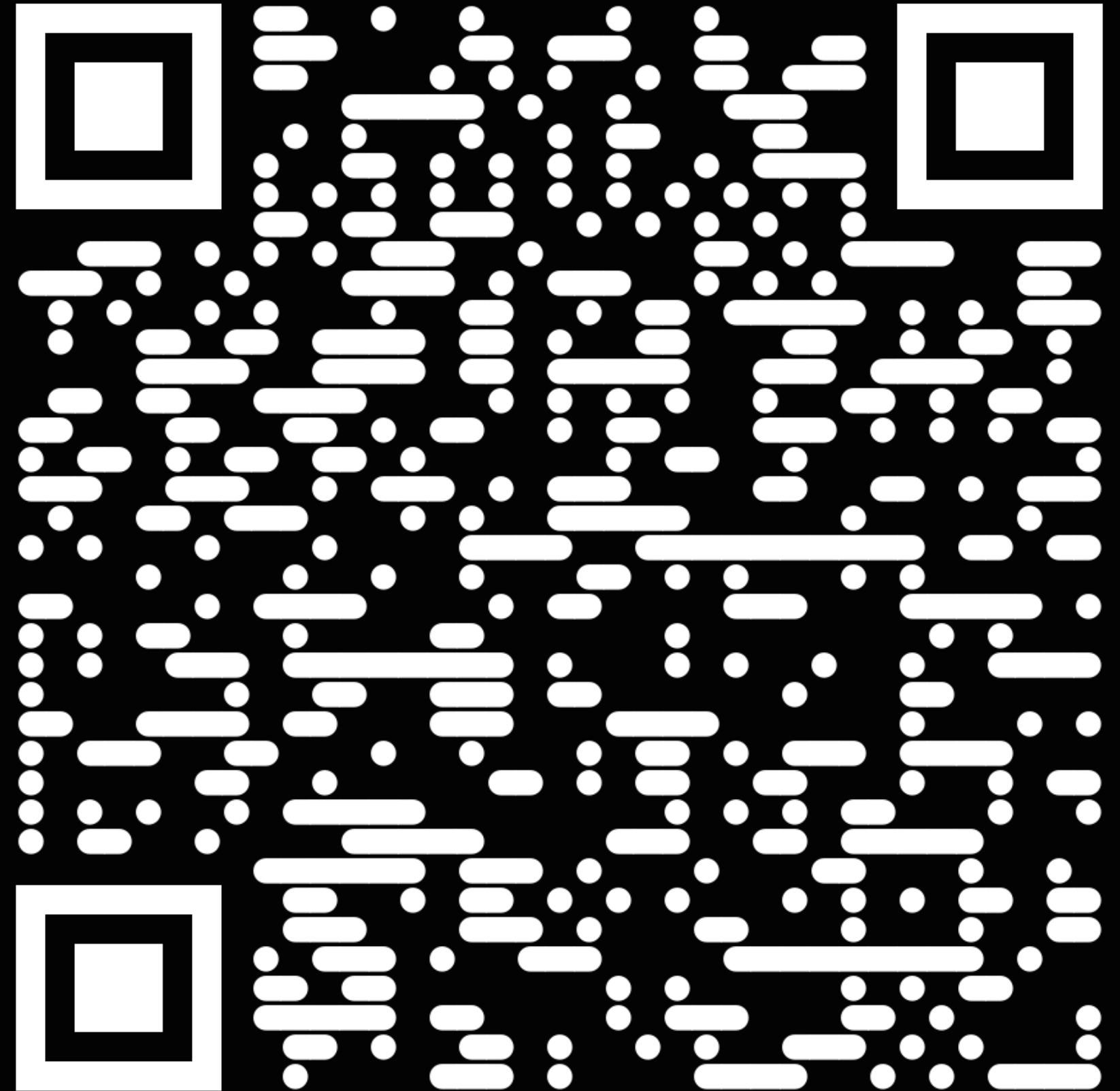
# Code example

## Source code



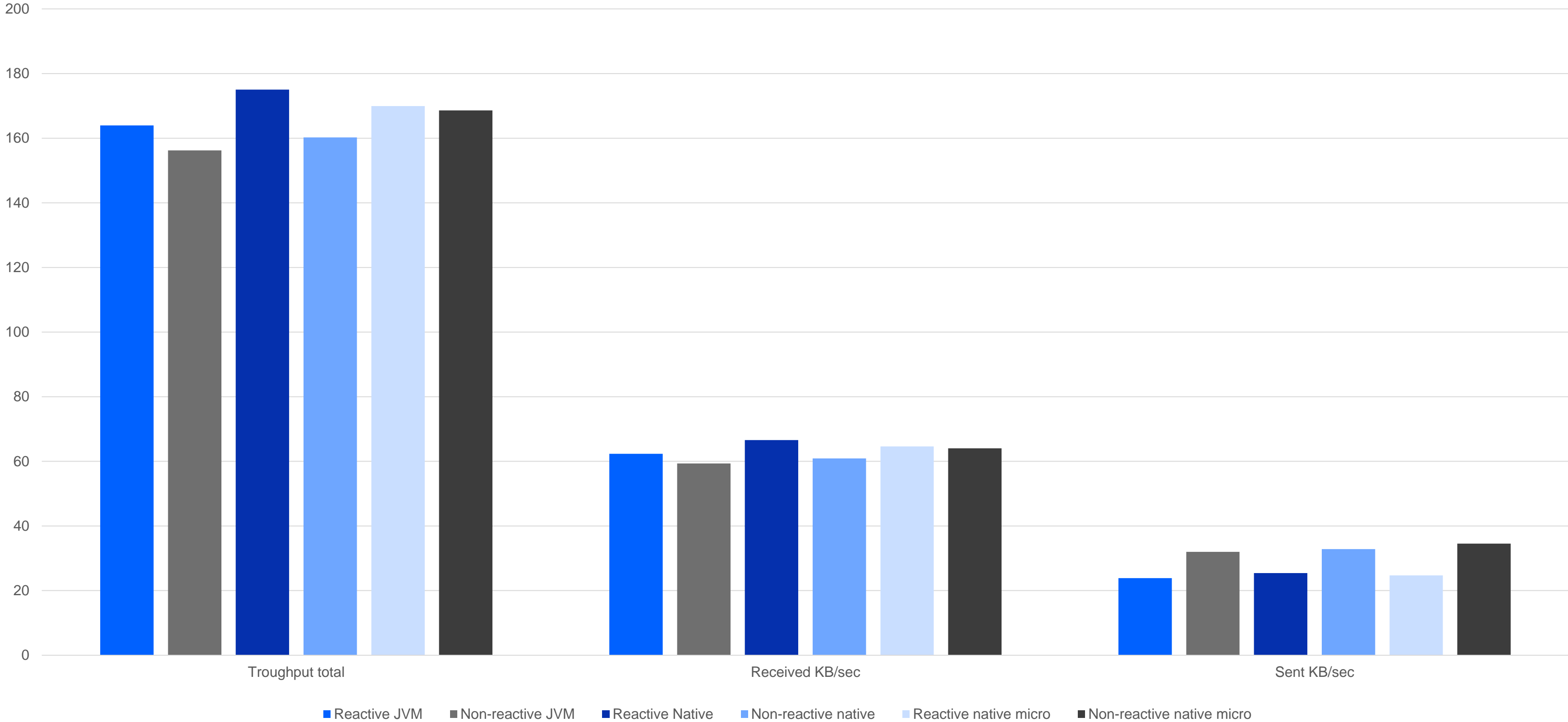
# Performance tests

Also, in Source code



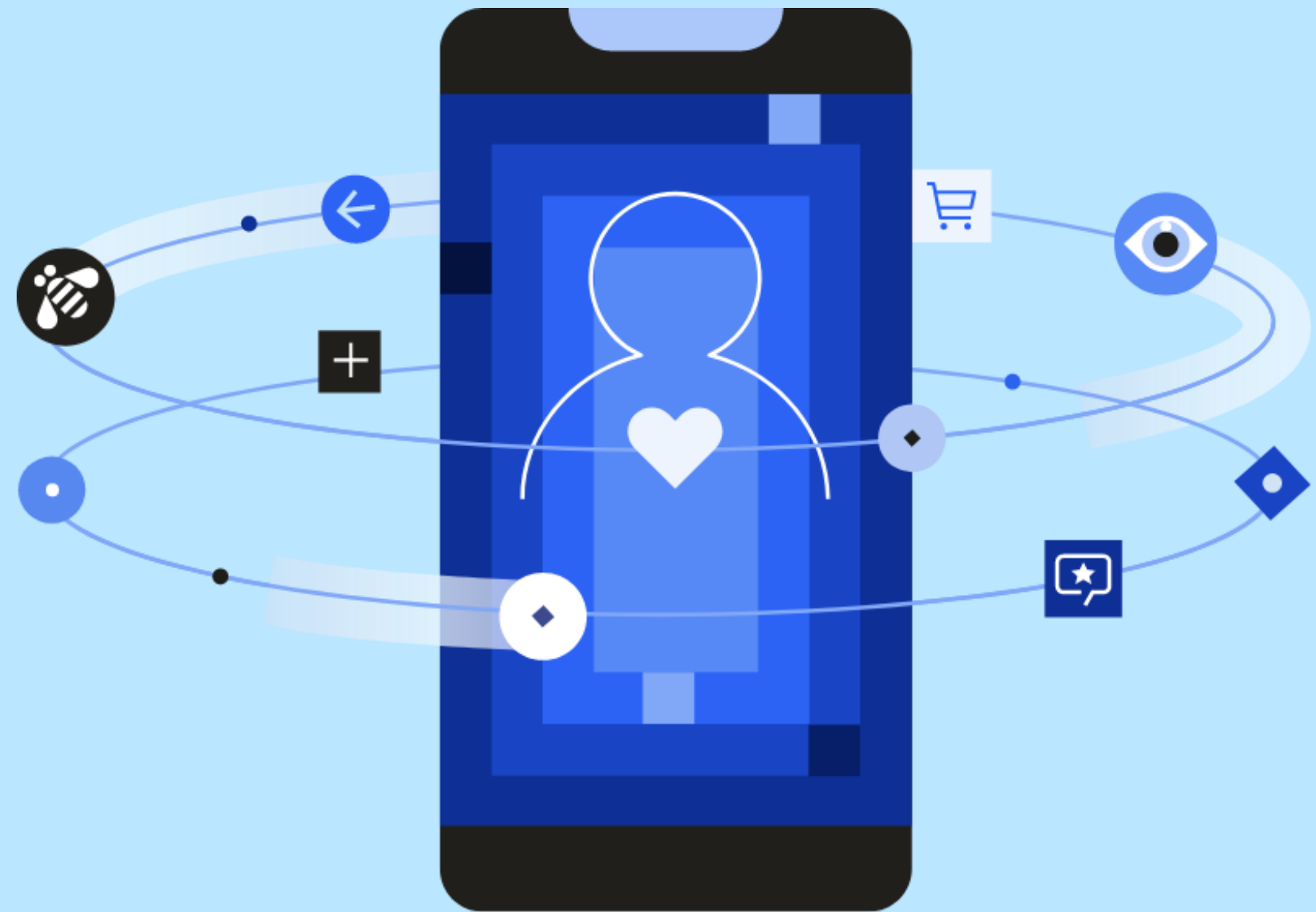


# Performance tests

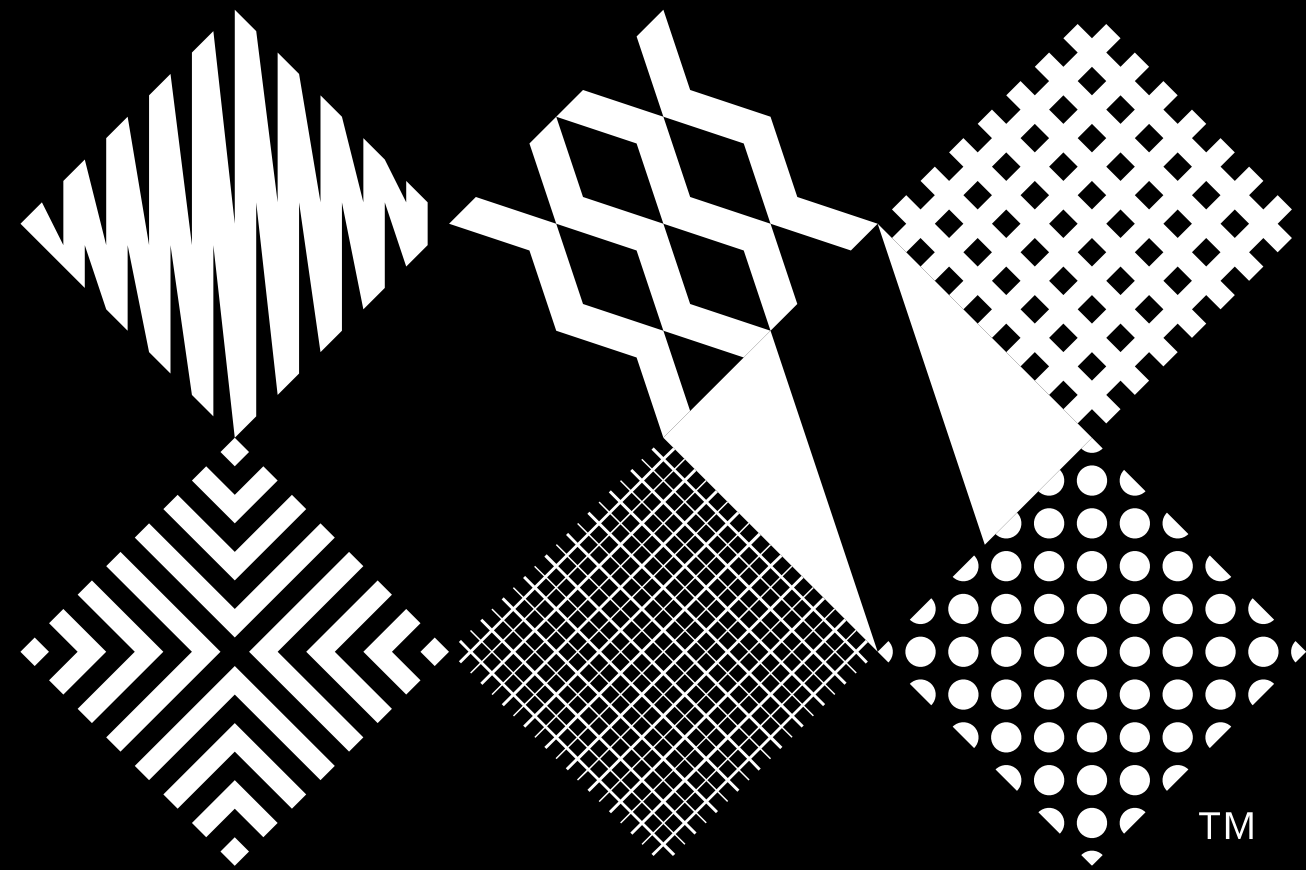


That's all from me  
It's time for your questions...

Visit us @ our booth &  
get a chance to win a  
ticket for the JavaCro  
conference 2023!







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